

# Quantum and Distributed Computer Science (QDCS) Master's Program

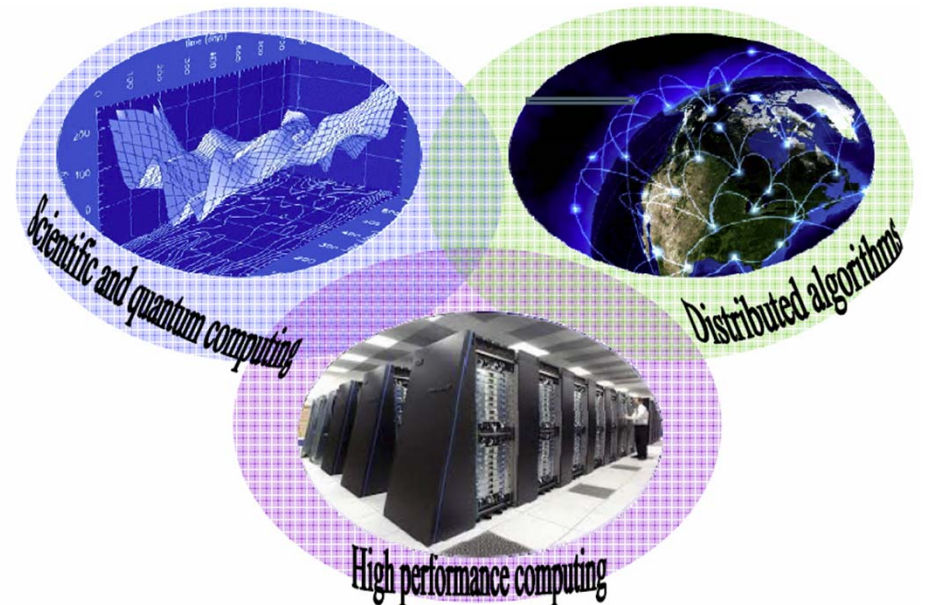
Master Informatique  
Faculté des Sciences d'Orsay  
Université Paris-Saclay

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# QDCS Master

will enable you to acquire deep knowledge in three major interconnected areas:

- **Distributed algorithms and systems**
- **High performance and parallel computing**
- **Quantum computing**



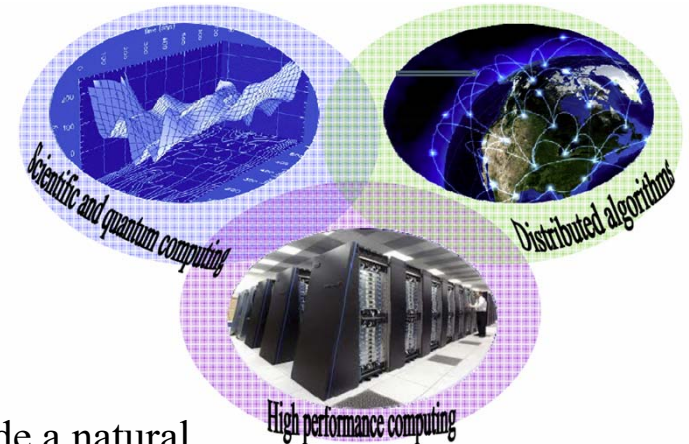
# QDCS Master

QDCS master's program focuses on the performance, robustness and optimization of **distributed**, **parallel** and **quantum** systems

Using advanced methods, algorithms, models, analysis and programming of **parallel**, **distributed** and **quantum computing**

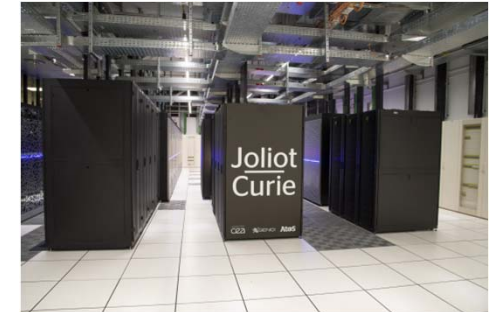
**Quantum computing** is a new compute paradigm and provide a natural extension to current **parallel** and **distributed** computing and systems by

- introducing new classes of algorithms, protocols, and programming models, and providing radical performance gains with quantum parallelism
- motivating hybrid supercomputing architectures involving classical and quantum processors in a large-scale distributed system



# Parallel and High Performance Computing

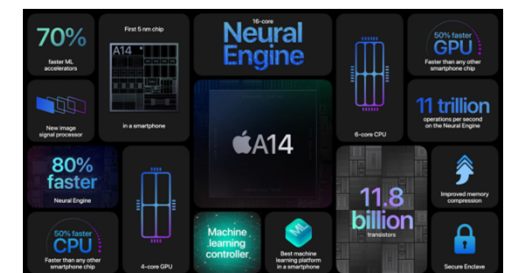
- Big data analysis, machine learning, and large-scale scientific simulations require an immense compute power
- Processor frequency stagnates due to physical constraints (stuck at around 5-6GHz for quite a while)
- Using multiple connected machines (supercomputers) simultaneously is the only way forward for large-scale applications
- Programming, orchestrating, and exploiting the potential of such machines is poses challenges in terms of
  - algorithms
  - compute architecture
  - programming



Irène Rome, 300K CPU and 655K GPU cores



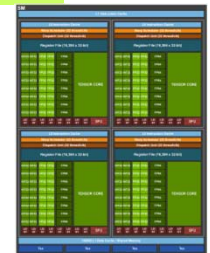
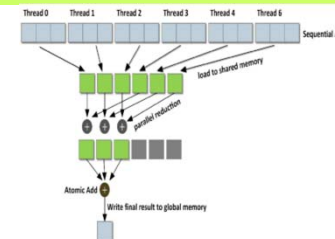
Nvidia A100 GPUs in a compute node



Apple A14 chip with CPU, GPU, and accelerators

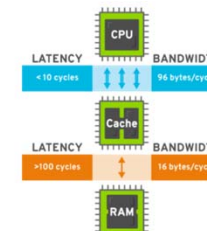
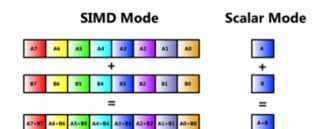
# What we learn

- Parallel algorithms and complexity
- Parallel computer architecture
- Multi-core parallel programming
- Distributed parallel programming
- GPU programming
- Low-level code optimization and tuning (memory, cache, vector units, ...)
- Other programming skills (object-oriented, template metaprogramming using modern C++, compilers, scientific programming using Python, etc.)

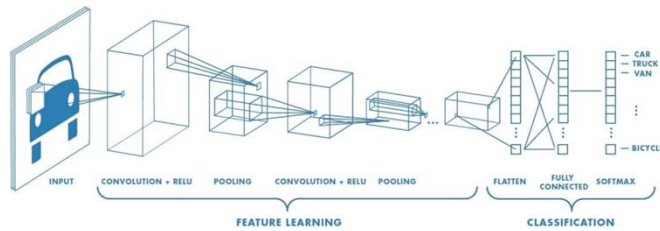


OpenMP

OPEN MPI



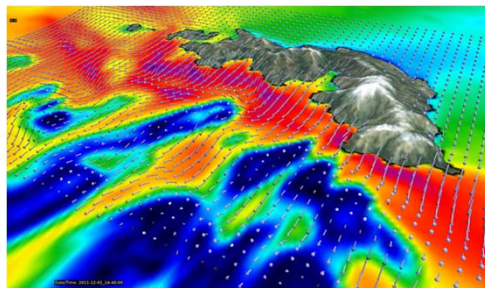
# Applications



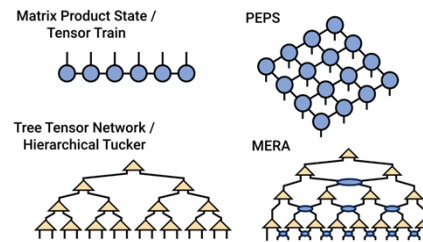
Deep neural network training + inference



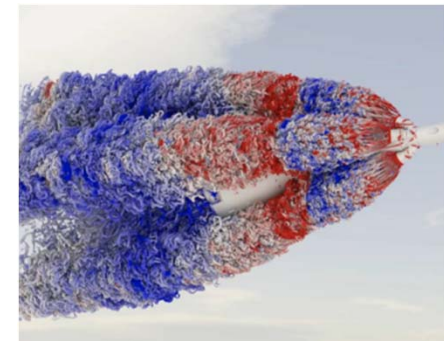
Droplet  
simulations



Climate and weather simulations



Tensor networks for quantum states



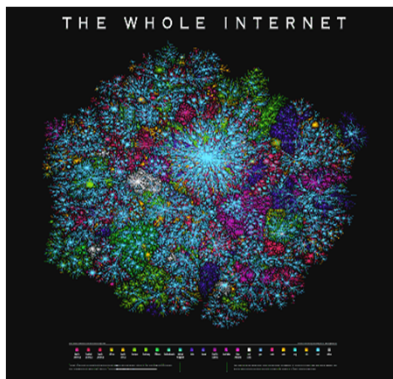
NASA Orion takeoff



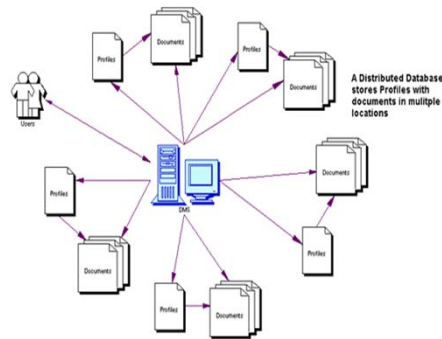
Other HPC applications

# Distributed Systems and Algorithms

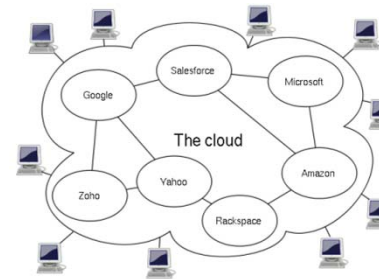
## Internet



## Distributed DB



## Cloud



## BitTorrent



## Bitcoin Net



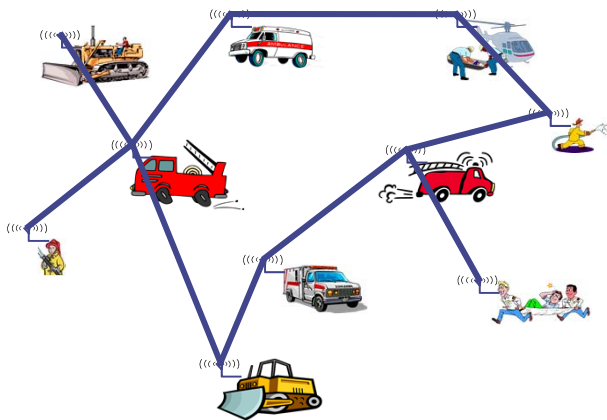
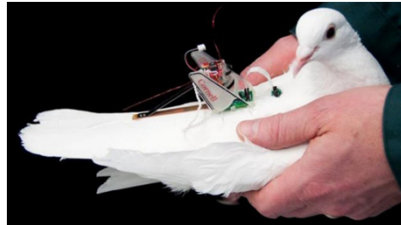
## Parallel computing



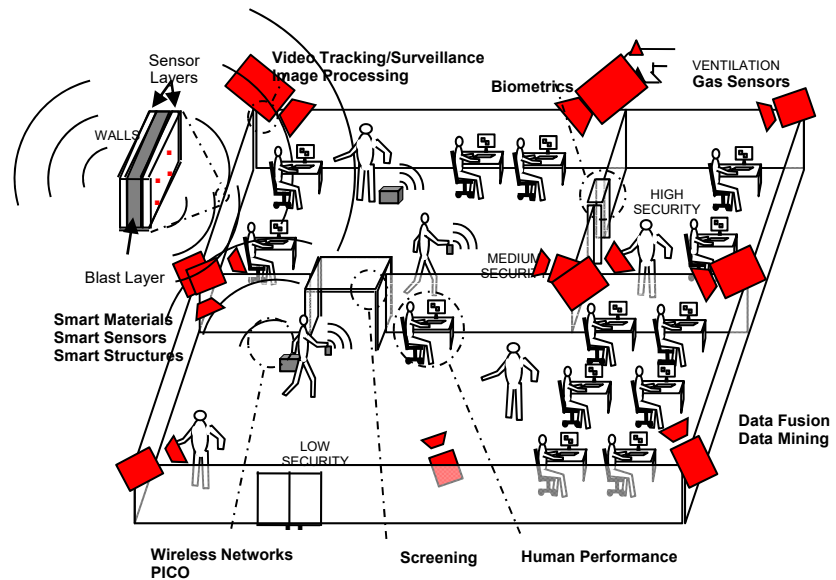
# Algorithms for Distributed Systems

## Mobile or fixed sensor networks, IoT

ZebraNet - wildlife tracking



EMMA pollution monitoring

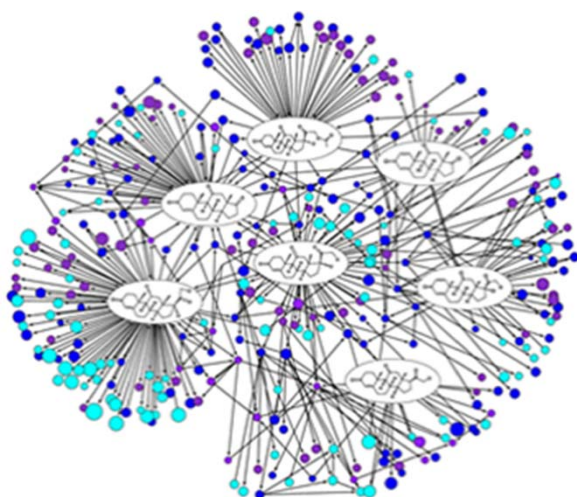


Secure Area Monitoring

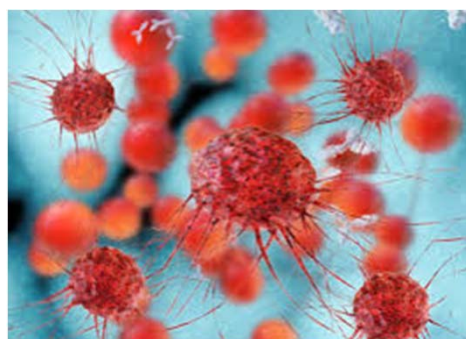


# Algorithms for Distributed Systems

## In Nature



Small fraction of the Organic Chemistry Network (~0.001%). Here, the nodes represent chemical compounds, which are connected by directed arrows representing chemical reactions.



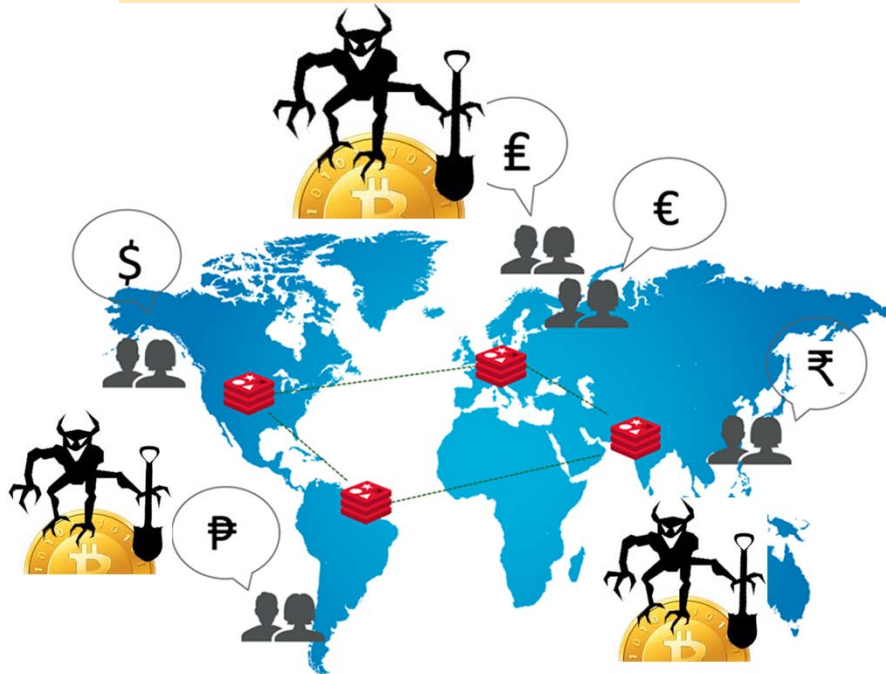
# Distributed system characteristics

- The system is composed of **several computational entities**, called **processes**
- Processes are **remotely distributed and independent**
- Frequently even without any common shared memory
- The **communication is thus non-instantaneous**, done either by shared memory, or by messages (routing of the messages takes time)
- Processes must collaborate to **realize a common task**

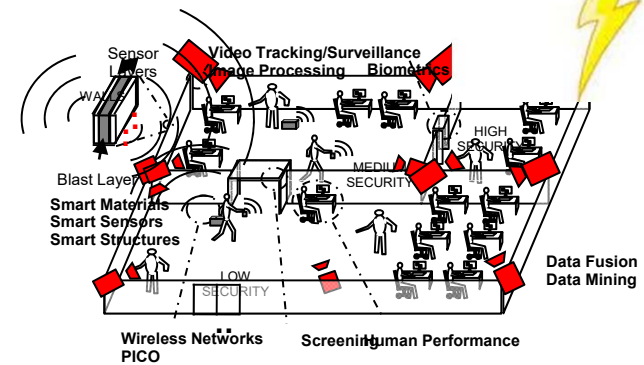


# Real systems are subject to failures

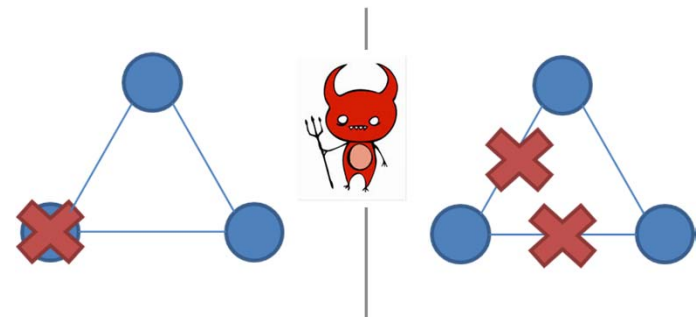
## Malicious participants



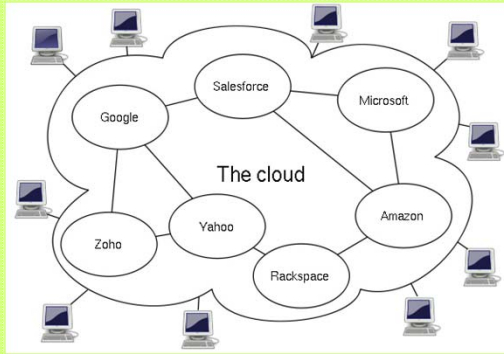
## Memory, communication or program corruptions



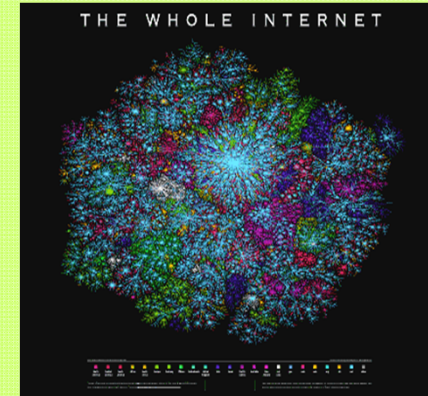
## Nodes or link crashes



## *Distributed Protocols/Applications*



### **Parallel computing**



## *Distributed Algorithms*

**Leader election**

**Synchronization**

**Routing**

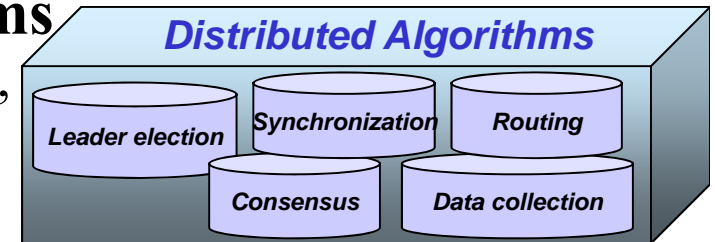
**Consensus**

**Data collection  
and broadcast**

# Distributed algorithms

- **Distributed applications are based on a common set of fundamental problems**

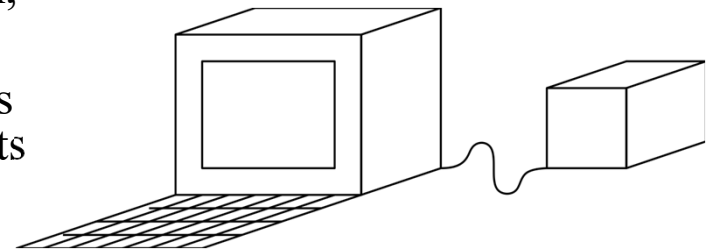
- If we can solve these problems efficiently, implement these applications efficiently.



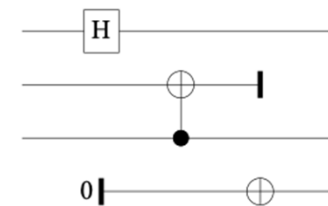
- **The goal of the domain of distributed algorithms is :**
  - to identify (extract) these fundamental problems
  - describe them formally
  - design and analyze efficient solutions/algorithms for them
  - prove their correctness and performance
  - study the limits and capabilities of distributed systems
    - impossibilities to solve a problem
    - lower bounds on time/messages/energy ...

# Quantum computing

- Quantum computing leverages specific properties of quantum mechanics (superposition, entanglement) to carry out operations
- Potentially exponential speedup in computations (an operation on  $n$  qubits modifies  $2^n$  coefficients simultaneously)
- Exaflop supercomputers ( $10^{18}$  flop/s) will be probably beaten by a 60 qubit quantum computer, and in a more energy efficient manner ( $10^{-4}$  MWh vs 21 MWh).
- Main target domains
  - quantum chemistry, biology
  - artificial intelligence
  - cryptography
  - optimization
  - computational finance
  - scientific simulations, ...



Hybrid CPU + QPU computing



Quantum circuit model

# Obligatory QDCS courses

**distributed, HPC, quantum,  
optimization, programming**

## M1

- 1.[M1QDCS] Robust distributed algorithms
- 2.[M1QDCS] Self-stabilizing distributed algorithms
- 3.[M1QDCS] Parallel algorithms
- 4.[M1QDCS] High performance computing
- 5.[M1IoT] MPI programming
- 6.[M1QDCS] Scientific computing
- 7.[M1QDCS] Introduction to quantum algorithms and programming
- 8.[M1MPRI] Foundations of quantum information
- 9.[M1QDCS] Modeling et optimization of discrete systems
- 10.[M1QDCS] Games, learning, and optimization of complex systems
- 11.[M1QDCS] Object-oriented C++ programming
- 12.[M1QDCS] Advanced C++ programming

## M2

- 1.[M2QDCS] Natural algorithms
- 2.[M2QDCS] Distributed computing by mobile agents
- 3.[M2QDCS] GPU programming
- 4.[M2QDCS] Data parallel computing in C++
- 5.[M2QDCS] Tensor computations
- 6.[M2QDCS] Advanced quantum computing and error correction
- 7.[M2QDCS] Simulation of quantum processors
- 8.[M2QDCS] Frontiers of parallel, distributed, and quantum computing
- 9.[M2QDCS] Stochastic optimization
- 10.[M1/M2QDCS] TER (Task-parallel GPU+CPU matrix multiplication)

# QDCS track generalities

- **The teaching is in English**
- **Disciplinary courses block**
  - **Obligatory QDCS courses** (slight personalization is possible)
  - **Optional courses** : Courses from other computer master tracks at Paris-Saclay (AI, DS, IoT, MPRI, SETI, ArteQ)
- **Soft skill courses block: complementary professional skill courses**
  - languages (English, French, other), communication, life in an enterprise, research training, conferences, sports.
- **Internship/TER block:**
  - **In M1** : 1+ month internship (or a summer school / training) and a TER project (Travaux d'Etude et de Recherche ) in a research laboratory
  - **In M2** : 6 month internship in a laboratory or company



# Questions ?

- **M1 QDCS coordinator:** Janna Burman ([janna.burman@universite-paris-saclay.fr](mailto:janna.burman@universite-paris-saclay.fr))
- **M2 QDCS coordinator:** Oguz Kaya ([oguz.kaya@universite-paris-saclay.fr](mailto:oguz.kaya@universite-paris-saclay.fr))
- **QDCS Secretary:** Eva Perin ([eva.perin@universite-paris-saclay.fr](mailto:eva.perin@universite-paris-saclay.fr))
- **Distributed computing theme referent:** Janna Burman
- **High performance computing theme referent:** Oguz Kaya
- **Quantum computing theme referent:** Renaud Vilmart ([renaud.vilmart@inria.fr](mailto:renaud.vilmart@inria.fr))